


Targets






By default, a new FinalBuilder project has one Target called Default. This default Target cannot be deleted or moved. When a project starts, the first enabled action in the Default Target is executed. If any action fails, will cause the build process to halt with an error. To perform cleanup tasks when the project fails for any reason wrapping the actions to protect in a try..catch..end is recommended.

Welcome		Example Build Process.fbp8			
Description		Enabled	Ignore Failure	Status	
Second Step : Build and Test Product		<input checked="" type="checkbox"/>			
Build Assemblies		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
MSBuild Project [%FBProjectDir%\src\Examp...		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
Run Unit Tests		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
If [%DoTests%] = [True]		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
If [%UseCodeCoverage%] = [True]		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
NCover [NUnit:]		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
Else		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
NUnit [*.tests.dll]		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
Build Installer		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
Set Variable InstallerName to [Product-%Pro...		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
WiX Compiler ("candle")		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
WiX Linker ("light")		<input checked="" type="checkbox"/>	<input type="checkbox"/>		
Default		Main	OnFailure	PreBuild	Build and Test
		PostBuild	Clean		

 You can drag actions from one Target to another by dragging them over the Target tab, then dropping them on the other Target.

Adding Target

You can Add, Delete, Rename or re-order extra Targets from the Project menu, or by right clicking on the Target headings:

	Add Target...
	Rename Target...
	Move Target Left
	Move Target Right
View Start Target Ctrl+Alt+M	
Goto Last Target Ctrl+Alt+BkSp	
Target Configuration...	
	Delete Target

To run a specific Targets, add a "Run Target" action to the calling Target, then set the Target property of that action.

See Also

[FinalBuilder Variables](#) | [Target Parameters](#)