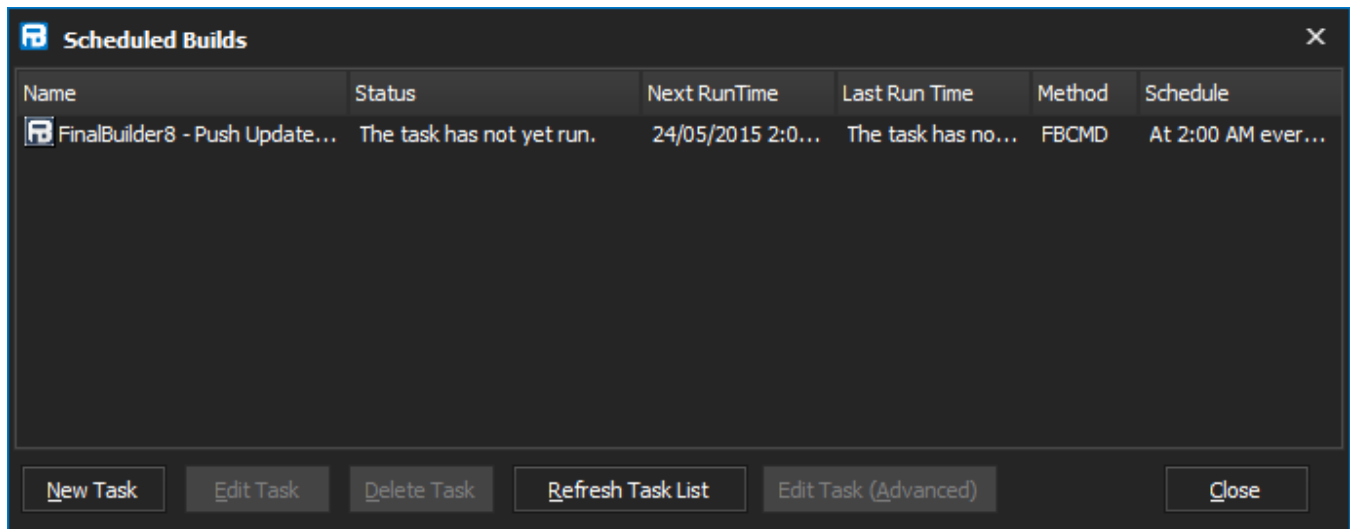


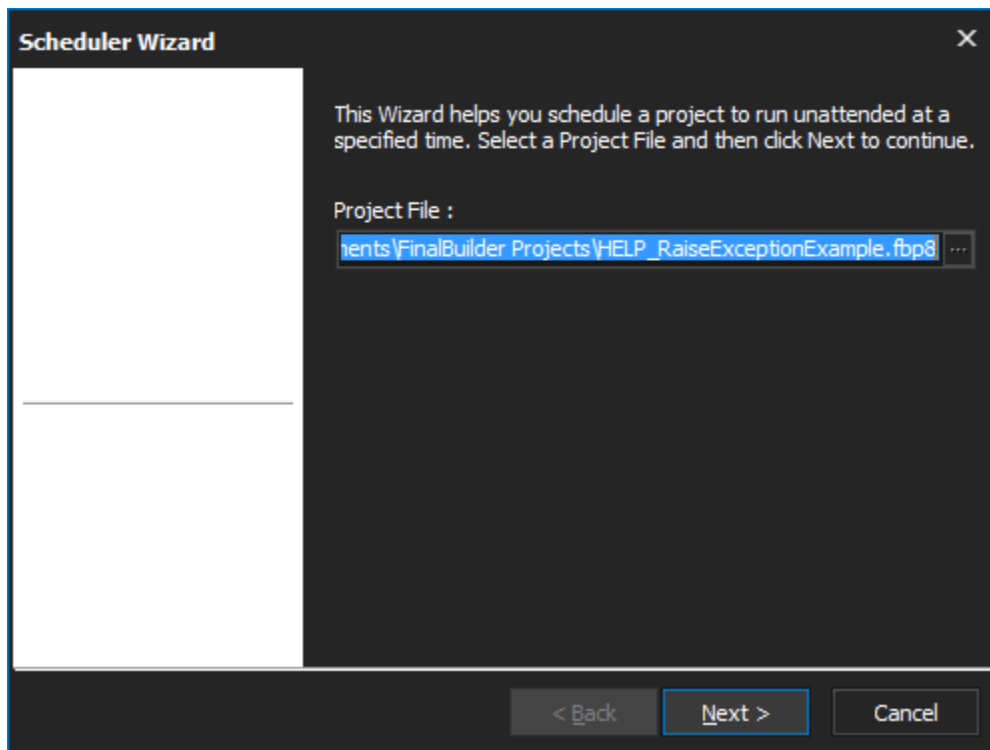
# Scheduling Builds

FinalBuilder can schedule builds to be run by the Windows Scheduling service. To access the scheduling functions, choose Scheduled builds from the Tools menu.



To Create a new scheduled build, click on the New Task button. This will display the wizard that will step you through scheduling a build.

Select a FinalBuilder Project File and then click Next to continue.



Enter a Title for the scheduled build and then specify the frequency of the build, then click on next to continue.

**Scheduler Wizard** [X]

Type a Name for this scheduled project

FinalBuilder Daily Build

Run this Project:

- ☒ Daily
- ☐ Weekly
- ☐ Monthly
- ☐ One time Only
- ☐ When my computer starts
- ☐ When I log on

< Back   Next >   Cancel

Specify the Time and starting date for the schedule, then click next to continue.

**Scheduler Wizard** [X]

Select the time and day you want this project to start.

Start Time:

2:00 AM [v]

Schedule this for:

- ☒ Every Day
- ☐ Weekdays
- ☐ Every [1] Days

Start Date :

22/05/2015 [v]

< Back   Next >   Cancel

Provide the user name that the build will run as and the password, then click continue. Note that the user needs "Log on as batch job" permissions to run scheduled tasks.

**Scheduler Wizard** [X]

Enter the Name and Password of a User. The project will run as if it were started by that user.

Enter the User Name : OFFICE\jason

Enter the Password : ●●●●●

Confirm Password : ●●●●●

< Back   Next >   Cancel

You can choose to run a scheduled build in the IDE or from the command line tool ([FBCMD](#)). FBCMD is recommended for builds that will run unattended.

**Scheduler Wizard** [X]

Select how you would like the scheduled task to be run.

☐ FinalBuilder IDE (FinalBuilder7.exe)

☒ FinalBuilder Command Line (FBCMD.EXE)


< Back   Next >   Cancel

FinalBuilder can optionally close other instances of itself which are using the scheduled project. This is useful because only one FinalBuilder instance can have a single project open at a time.

The **Close unmodified idle instances of the project** option will close any other FinalBuilder instances which are not running and have no unsaved changes. This is a safe option, and it is recommended that it is enabled.

The **Close all instances** option will close any FinalBuilder instances which are using the same project file. Instances will be closed forcibly if necessary. This option will lose all saved changes, and may forcibly terminate builds in progress if they do not stop cleanly. It is recommended this option is only used sparingly.

For more information on these two options, see the Command Line switches -o and -of in both the [FBCMD](#) reference topics..

 Unknown Attachment

Click Finish to add this build to your Scheduled Tasks.