

# Perforce Create Branch Action

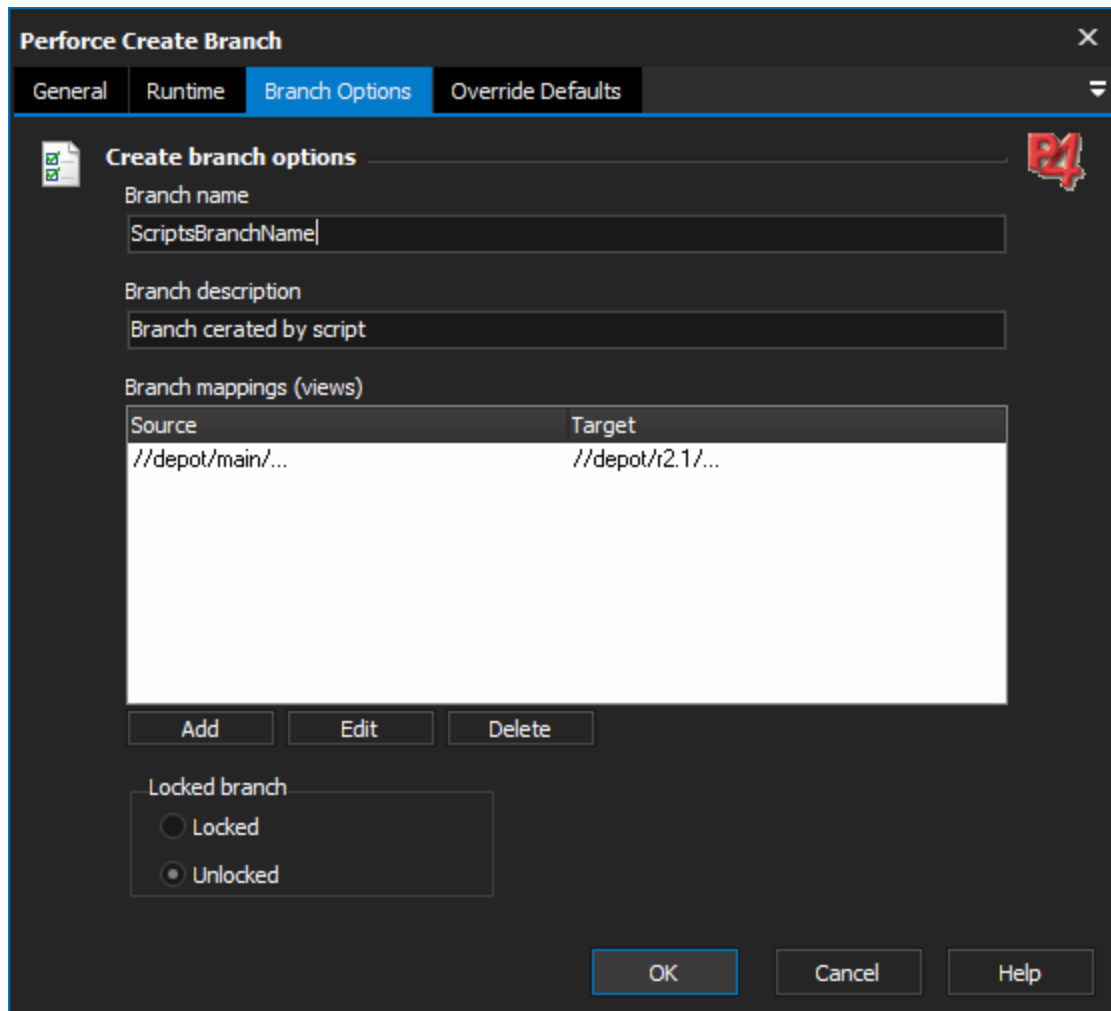
This action allows you to create a branch in a Perforce depot.

**p4 command:** branch

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"p4 branch enables you to construct a mapping between two sets of files for use with p4 integrate. A branch view defines the relationship between the files you're integrating from (the fromFiles) and the files you're integrating to (the toFiles). Both sides of the view are specified in depot syntax."

**Options:**

The image shows a 'Perforce Create Branch' dialog box with a dark theme. It has four tabs: 'General', 'Runtime', 'Branch Options' (which is selected), and 'Override Defaults'. The 'Branch Options' tab contains a 'Create branch options' section with a red 'P4' logo. It includes text input fields for 'Branch name' (containing 'ScriptsBranchName') and 'Branch description' (containing 'Branch cerated by script'). Below these is a 'Branch mappings (views)' table with two columns: 'Source' and 'Target'. The table contains one row with 'Source' as '//depot/main/...' and 'Target' as '//depot/r2.1/...'. Under the table are 'Add', 'Edit', and 'Delete' buttons. At the bottom of the tab is a 'Locked branch' section with two radio buttons: 'Locked' and 'Unlocked' (which is selected). At the very bottom of the dialog are 'OK', 'Cancel', and 'Help' buttons.

Source	Target
//depot/main/...	//depot/r2.1/...

**Branch Name:** the name to give to the new branch

**Description:** a description of the new branch

**Branch Mappings (branch view):** define one or more mappings between a current source and the destination (for the new branch). Both the source and destination are in the format `//<depot>/<folder>/<file spec>`. To specify all files and recurse subdirectories use the syntax "...", eg. `//depot/my folder/...`

**Locked Branch:** If the branch is locked, only the Owner can modify the branch spec, and the spec can't be deleted until it is unlocked

**Override Defaults:** [Override Perforce Global Options](#)