

String Casing Action

The String Casing action allows you to change a string to be Lowercase, Uppercase or Sentence case.

Input And Output

The screenshot shows the 'String Casing' dialog box with the 'Input and Output' tab selected. The dialog has a title bar with a close button (X) and a tab bar with four tabs: 'General', 'Runtime', 'Input and Output' (active), and 'Case Options'. The 'Input' section has a label with a variable icon (%), a radio button for 'From variable' (selected), a dropdown menu showing 'L_Machine', a radio button for 'Specify value', and an empty text field. The 'Output' section has a label with a variable icon (%), a radio button for 'Apply to existing value' (selected), a radio button for 'Specify output variable', and an empty text field. At the bottom are 'OK', 'Cancel', and 'Help' buttons.

String Casing [X]

General Runtime **Input and Output** Case Options [v]

% Input

☒ From variable

L_Machine

☐ Specify value

% Output

☒ Apply to existing value

☐ Specify output variable

OK Cancel Help

Input

From variable

Change the casing of an existing variable.

Specify value

Change the case of a new string.

Output

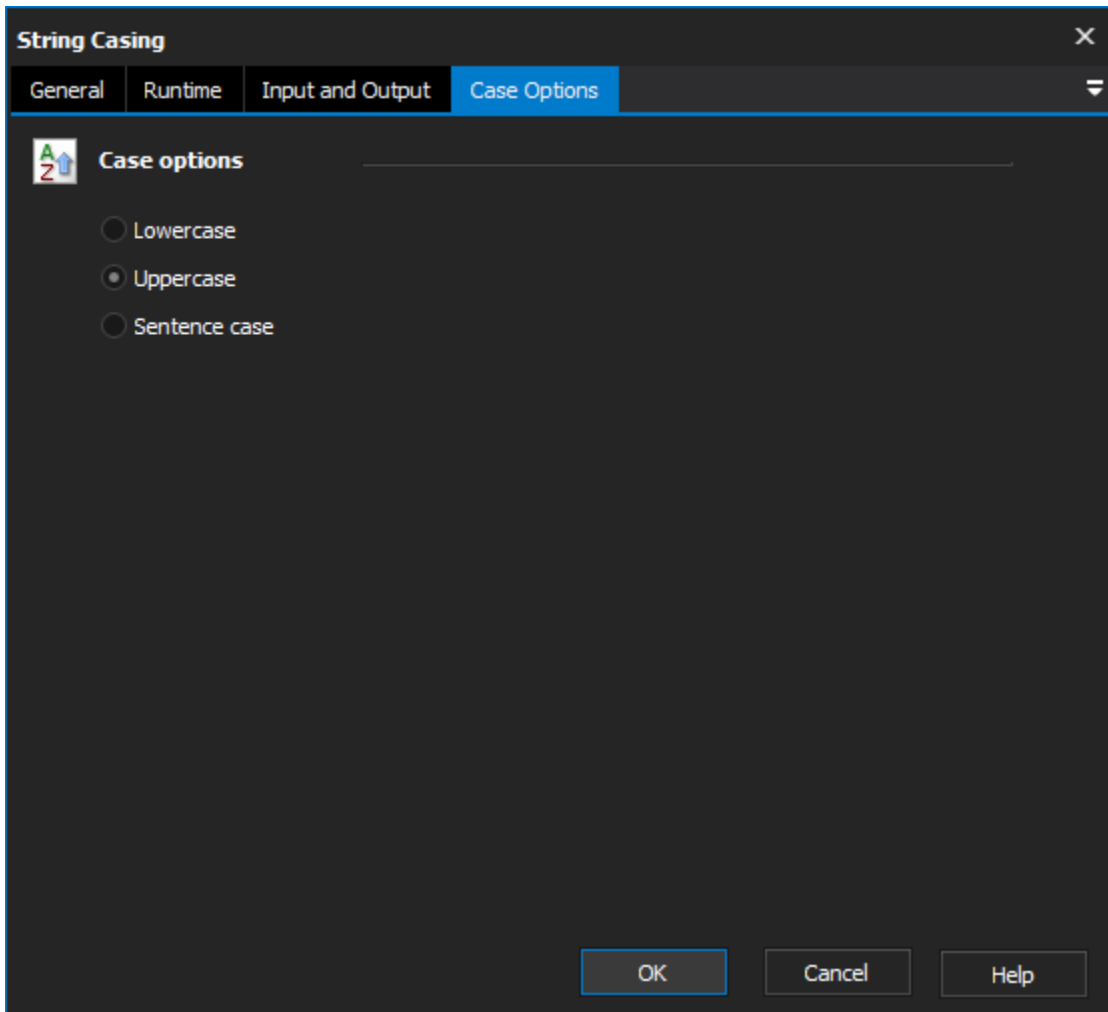
Apply to existing variable

Output the changes to the original variable.

Specify output variable

Output the changes to a specific variable.

Case Options



Case options

Lowercase

All characters within the string will be converted to lowercase.

Uppercase

All characters within the string will be converted to uppercase.

Sentence Case

Each word within the string will have the first character converted to upper case.

Scripting Info

The Action properties available are :

property InputString : string;// The input string, if not using a variable

property OutputVariable: string;// The Output Variable name

property ApplyToInput : boolean;// Apply the changes to the input variable, only valid if using an input variable

property UsingInputVariable : boolean;// True if using an input variable, not input string

property InputVariable : string;// Input variable name

property CaseUpper: boolean;// True to make Uppercase, otherwise false.

property CaseLower: boolean;// True to make Lowercase, otherwise false.

property CaseSentence : boolean;// True to make Sentence case, otherwise false.