

# Prompt For File Or Directory Action

The Prompt for File or Directory action enables you to ask the user to specify a file or directory during your build. The file or directory specified is saved in a variable so that it can be used in subsequent actions. For more information on variables, including creating your own project and user variables, see [here](#).



This action should not be used in unattended builds as it will cause them to hang waiting for user input. By default, interactive actions are not available from [Async Action Groups](#).

## Prompt For File Or Directory

**Prompt for File or Directory**

General Runtime **Prompt for File or Directory**

**Prompt options**

Prompt text  
File To Delete

Dialog caption  
Select File To Delete

Extra text

**File or directory**

☒ Prompt for file

☒ File must exist ☐ Allow multi-select

File filter  
Text Files (\*.txt)|\*.txt|All Files|\*.\*

☐ Prompt for directory

**Default**

**Save to variable**  
L\_File

OK Cancel Help

### Prompt options

Prompt text

Dialog caption

Extra text

### File or directory

Prompt for file

File must exist

Allow multi-select

File filter

**Prompt for directory**

**Default**

**Save to variable**

When the action is executed it looks something like this:

