

# MessageBox Action

This action displays a standard Windows message box. The message box can contain the following icons: error, warning, exclamation, information, or none. There is also the choice of caption, text, and which buttons to display, as well as setting the default button and saving the return value (from the button clicked) to a variable. For more information on variables, including creating your own project and user variables, see [here](#).



This action should not be used in unattended builds as it will cause them to hang waiting for user input. By default, interactive actions are not available from [Async Action Groups](#).

This action was donated by Peter Thornqvist.

## Options

The screenshot shows the 'Options' tab of a 'MessageBox' dialog. The 'Caption' field contains 'Where would you like to go today?'. The 'Buttons' dropdown is set to 'Retry and Cancel'. The 'Icon' dropdown is set to 'Critical'. The 'Default button' dropdown is set to 'Button 2'. The 'Text' area contains the text: 'Select where you would like to go today.', '"Retry" - Try another option.', and '"Cancel" - Give up and walk away.'. The 'System modal' checkbox is unchecked. The 'Store return value in variable' field is empty. At the bottom are 'OK', 'Cancel', and 'Help' buttons.

**MessageBox**

General Runtime **Options**

Caption: Where would you like to go today?

Buttons: Retry and Cancel

Icon: Critical

Default button: Button 2

Text:

Select where you would like to go today.

"Retry" - Try another option.

"Cancel" - Give up and walk away.

☐ System modal

Store return value in variable:

OK Cancel Help

**Caption**

**Buttons**

**Icon**

**Default button**

**Text**

**System modal**

**Store returned value in variable**