# **Microsoft J# Project Compiler Action**

This action enabled you to compile Microsoft J# Projects (.vjsproj) produced by Visual Studio.NET without having Visual Studio installed on your build machine.

Microsoft J# Project Compiler		
General Runtime J#Project	Ŧ	
Project file       C:\Projects\SimpleProject\SimpleProject.vjsproj		
(Use the MSBuild action for Visual Studio 2005/.NET Framework 2.0 and newer.)  Assembly search paths		
Compact framework resource compiler		
Compact framework path		
Configuration release • Reload		
Framework Version Use default Framework version (v4.0) Use 64-bit tools Use v4.0		
OK Cancel Help		
On this page:		

J# Project

Microsoft C# Project Compiler		
Genera	al Runtime C#Project	÷
	Project file	
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	(Use the MSBuild action for Visual Studio 2005/.NET Framework 2.0 and newe Assembly search paths	r.)
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	Compact framework resource compiler	
_		<b>`</b>
	Compact framework path	
		<b>`</b>
<b>F</b>	Configuration	
	Release T Reload	
	Framework Version	
	Use default Framework version (v4.0)	
	Use v4.0 -	
	OK Cancel	Help

# **Project File**

Select the .vjsproj file to build.

#### **Assembly Search Paths**

Specify optional additional search paths for .NET assemblies. Click the folder button to display a list dialog with all search paths.

# **Compact Framework Resource Compiler**

Only required if building with the .NET Compact Framework. Select a resource compiler for the required version of .NET CF.

#### **Compact Framework Path**

Only required if building with the .NET Compact Framework. Select a resource framework path for the required version of .NET CF.

#### Configuration

Choose the Configuration to build (ie Debug/Release.) Click the Reload button to reload available configurations from the project file.

# **Framework Version**

# Use default framework version (vX.X) / Use vX.X

Allows the selection of the .NET version to use for the tool. The minimum is .NET v2.0.

#### Use 64-bit tools

This options specifies as whether to force the usage of 64-bit tools on a 64-bit system or not. As FinalBuilder is currently a 32-bit application it will default to running the 32-bit version on a 64-bit system. Check this option if you require the 64-bit version to be run.