

Raise Exception Action

The raise exception action will cause an error condition to be set when it is executed. The flow of the project will then change as if an error had occurred.

Description	Enabled	Ignore Failure	Status
Try	<input checked="" type="checkbox"/>		Completed
Raise Exception [Exception raised]	<input checked="" type="checkbox"/>		Error
Catch	<input checked="" type="checkbox"/>		Completed
The exception will be handled here	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Completed
Finally	<input checked="" type="checkbox"/>		Completed
This will be executed before the action list finishes	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Completed
End	<input checked="" type="checkbox"/>		Completed

The flow will depend on if the action is enclosed in any [Try/Catch block](#).